

THIEF

1st day: You may trade this card with a random player



WITCH

You may use once: 1x healing potion 1x mortal potion



CUPIDO

1st night: Make two people fall in love (you can be one target)



HUNTER

Follow the little girl, hunt down the wolves



ORACLE

Unveil the wolves, help the townsfolk



LITTLE GIRL

Spy the wolves, help the hunter



SHERIFF

Hunt down the wolves, your vote counts as 2



WOLF

Devour the townsfolk, hide during the day



WOLF

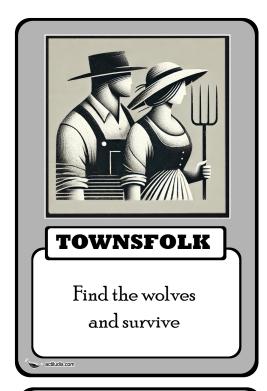
Devour the townsfolk, hide during the day



TOWNSFOLK

Find the wolves and survive

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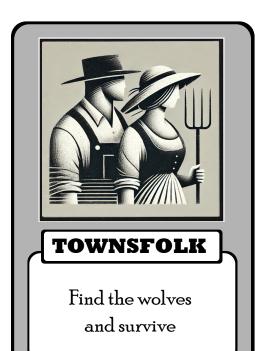
WEREWOLF

Devour the townsfolk, hide during the day

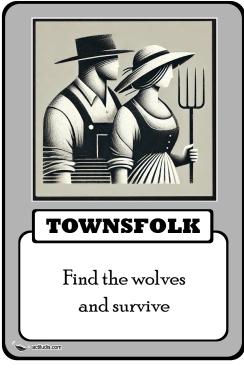


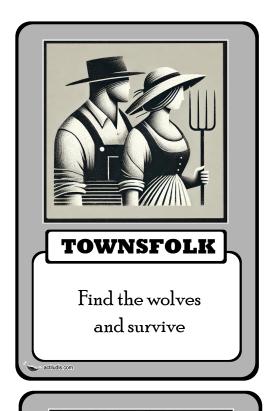
WEREWOLF

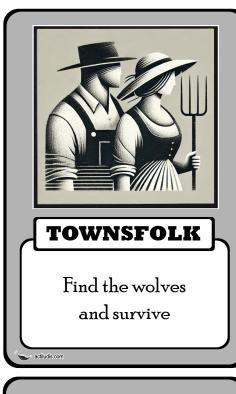
Devour the townsfolk, hide during the day



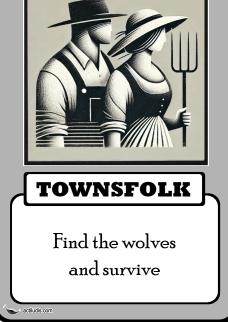
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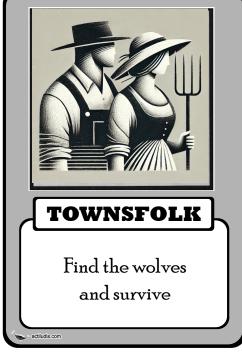


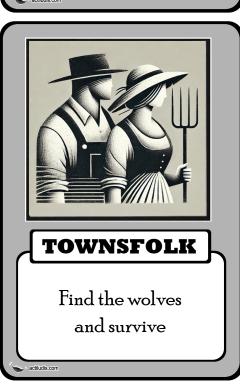


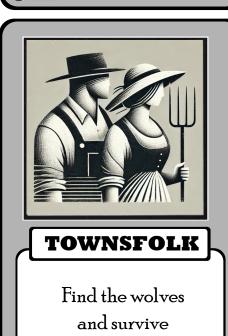










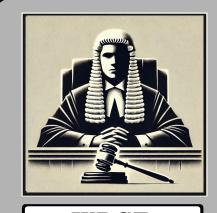




ARCHANGEL

Choose a player to protect. You cannot choose the same again.

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JUDGE

Only once: You can choose to hold a second vote after the first one

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CULTIST

Get rid of the other group. Distract the townsfolk

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WILD KID

Choose a model. If your model is eliminated, you become a wolf

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SERVANT

Swap the card with the eliminated player



WOLFDOG

At the start of the game, choose your side



PHONY SEER

Protect the wolves. Distract the townsfolk



HOUND

Track the wolves. Don't lose their trail

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TOWNSFOLK

Find the wolves and survive

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